A statistical approach to epistemic democracy 2011 EPISTEME conference Carnegie Mellon University

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(1/18)

Assume all the agents have the same values or preferences. The only conflict is over their beliefs about objective facts. **Question.** Can the agents use some voting procedure reconcile their contradictory beliefs and arrive at the 'best' collective decision?

- Condorcet's (1785) Jury Theorem: Under certain hypotheses, simple majority vote is a *maximum likelihood estimator* (MLE) when society must answer a yes/no question.
- H.P. Young (1986,1988,1995,1997): the Kemeny rule and the Borda rule are MLEs, when society faces a preference-aggregation problem involving more than two alternatives. (See also Conitzer and Sandholm (2005), Conitzer et al. (2009), Xia et al (2010), and Conitzer and Xia (2011).)

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 - Group wants to maximize value of a (universally agreed) utility function.
- 2. A question about facts, with some obvious background probability distribution over the possible answers (e.g. weather).
 - No utility function. 'Background knowledge' represented by a prior probability distribution over the possible answers.

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• Let $\mathcal{I} := \{1, 2, 3, \dots, N\}$, represent a set of voters.

- Let \mathcal{V} be the set of signals which could be sent by each voter.
- A *profile* is a list $\mathbf{v} = (v_1, v_2, v_3, \dots, v_N)$, which assigns a signal v_i in \mathcal{V} to each voter *i* in \mathcal{I} .
- Let $\mathcal{V}^{\mathcal{I}}$ be the set of all profiles.
- ▶ Let X be the set of alternatives available to society (e.g. possible actions, possible answers to some question).
- A voting rule is a correspondence F from V^I to X
 For any profile v in V^I, we obtain a nonempty (usually singleton) subset F(v) ⊆ X.

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Let **S** be a function from $\mathcal{I} \times \mathcal{V} \times \mathcal{X}$ into \mathbb{R} .

For any **v** in \mathcal{V}^{\perp} , let $F_{S}(\mathbf{v})$ be the set of all element(s) x in \mathcal{X} which maximize the sum $S(1, v_{1}, x) + S(2, v_{2}, x) + \cdots + S(N, v_{N}, x)$. This correspondence F_{S} from $\mathcal{V}^{\mathcal{I}}$ into \mathcal{X} is the *scoring rule* defined by S. Many common voting rules are scoring rules. For example:

► Plurality rule:
$$\mathcal{V} = \mathcal{X}$$
. $S(i, v, x) := \begin{cases} 1 & \text{if } v = x; \\ 0 & \text{if } v \neq x. \end{cases}$

► Approval vote: $\mathcal{V} := \{ \text{all subsets of } \mathcal{X} \}$. $S(i, v, x) := \begin{cases} 1 & \text{if } x \in v; \\ 0 & \text{if } x \notin v. \end{cases}$

- ► Range voting: V := { all functions mapping each element of X into a real number between 0 and 1}. S(i, v, x) := v(x).
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► Approval vote: $\mathcal{V} := \{ \text{all subsets of } \mathcal{X} \}$. $S(i, v, x) := \begin{cases} 1 & \text{if } x \in v; \\ 0 & \text{if } x \notin v. \end{cases}$

- ► Range voting: V := { all functions mapping each element of X into a real number between 0 and 1}. S(i, v, x) := v(x).
- ▶ Borda rule: V := {all strict rankings of X}. S(i, v, x) := r if x is ranked rth from the bottom according to the ranking v.
- ► Kemeny rule: V = X = { all strict rankings over A} (where A is some set of alternatives). S(i, v, x) := # of pairs where v and x agree.

Let S be a function from $\mathcal{I} \times \mathcal{V} \times \mathcal{X}$ into \mathbb{R} . For any \mathbf{v} in $\mathcal{V}^{\mathcal{I}}$, let $F_{S}(\mathbf{v})$ be the set of all element(s) x in \mathcal{X} which maximize the sum $S(1, v_{1}, x) + S(2, v_{2}, x) + \cdots + S(N, v_{N}, x)$. This correspondence F_{S} from $\mathcal{V}^{\mathcal{I}}$ into \mathcal{X} is the *scoring rule* defined by S. Many common voting rules are scoring rules. For example:

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Scoring rules: Anonymity and vetos

All of these scoring rules are anonymous: S(i, v, x) = S(j, v, x) for all i and j in I, all v in V, and all x in X.

▶ Thus, all voters have exactly the same "weight".

A non-anonymous scoring rule is Weighted plurality rule. Now $\mathcal{V} = \mathcal{X}$, and $S(i, v, x) := \begin{cases} w_i & \text{if } v = x; \\ 0 & \text{if } v \neq x. \end{cases}$ (Here, w_i is the weight of voter i).

- If S(i, v, x) = -∞ for some i in I, v in V and x in X, then voter i can effectively "veto" the choice x by sending the signal v.
- A rule has no vetos if this is never the case.
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Let \mathcal{X} represent a set of possible "states of nature". The true state is unknown. Specify a prior probability distribution over \mathcal{X} . Suppose that each voter has partial information about the true state, a

- For each i in \mathcal{I} and x in \mathcal{X} , specify a probability distribution over \mathcal{V} (the *error model*), which describes the sort of signal which voter i is likely to send if the true state of nature is x.
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- A scenario is a combination of a prior and an error model.
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Given any scenario C, and any profile **v** in $\mathcal{V}^{\mathcal{I}}$, we can use Bayes rule to compute the posterior distribution over \mathcal{X} , conditional on **v**.

The maximum a posteriori estimator determined by C and \mathbf{v} is the set $MAP(C, \mathbf{v}) := \{element(s) \text{ of } \mathcal{X} \text{ which have maximal probability in this posterior distribution}\}$. (This is MLE if we use the uniform prior.) A voting rule F is MAP-rationalizable if there exists some scenario C such that $F(\mathbf{v}) = MAP(C, \mathbf{v})$ for all \mathbf{v} in $\mathcal{V}^{\mathcal{I}}$.

F is anonymously MAP-rationalizable if the scenario C is anonymous.

Theorem 1 (Pivato, 2011): A voting rule is MAP-rationalizable if and only if it is a scoring rule.

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The fact that voting rule F can be rationalized by some scenario C does not imply that C is a realistic description of the epistemic problem facing society. What would a realistic description look like?

Often \mathcal{X} has a sort of "geometry": some elements of \mathcal{X} are "close together" (i.e. similar), while other elements are "far apart" (dissimilar). Suppose each voter makes a guess of the correct answer in \mathcal{X} (i.e. $\mathcal{V} = \mathcal{X}$), and her guess is more likely to be *close* to the right answer than far away. Formally: there is a (decreasing) real-valued function E_i such that, if the right answer is x, then for any v in \mathcal{X} , the probability that voter i guesses v is given by $E_i[d(x,v)]$ (where d(x,v) = "distance" between x and v). This is called a *metric* error model.

The scoring rule described in Theorem 1 is then a *metric* voting rule: for each i in \mathcal{I} and x and v in \mathcal{X} , the value of S(i, v, x) is a decreasing function of the distance between v and x.

The prior probability distribution on $\mathcal X$ translates into a "bias function" β , and the rule chooses all x in $\mathcal X$ which maximize the sum

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The scoring rule described in Theorem 1 is then a *metric* voting rule: for each *i* in \mathcal{I} and *x* and *v* in \mathcal{X} , the value of S(i, v, x) is a decreasing function of the distance between *v* and *x*.

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Suppose the function E_i is exponentially decaying. (i.e. $E_i(r) = a_i/b_i^r$ for some constants $a_i, b_i > 0$).

Then (for suitable prior probability distribution) the MAP is the *weighted median rule.* For any profile **v** in $\mathcal{V}^{\mathcal{I}}$, this rule picks the element(s) of \mathcal{X} which *minimize* the sum

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The space \mathcal{X} is called *homogeneous* if the geometry of \mathcal{X} "looks the same" around each x in \mathcal{X} . (Example: a sphere or a plane.) In this case, the median rule is the MLE for any anonymous exponential error model (i.e. $E_i(r) = a/b^r$, for all i in \mathcal{I} , for some constants $a, b \ge 0$ which are independent of i).

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- Let $\mathcal{X} := \{$ all preference relations over $\mathcal{A}\}$
- For any x and y in \mathcal{X} , let d(x, y) := # of pairs in \mathcal{A} on which the orders of x and y disagree (this is the *Kendall metric*).
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Let \mathcal{X} be a homogeneous subset of \mathbb{R}^{M} , with standard Euclidean distance. Consider an anonymous *Gaussian* error model on \mathcal{X} (i.e. $E_{i}(r) = \frac{1}{C} \exp\left(\frac{-r^{2}}{2\sigma^{2}}\right)$ for all i in \mathcal{I} , for some constants $\sigma, C \ge 0$ which are independent of i). The corresponding MLE is the metric voting rule where $S(i, v, x) = -d(x, v)^{2}$ for all i in \mathcal{I} , v in \mathcal{V} , and x in \mathcal{X} . This just chooses the element(s) of \mathcal{X} which are closest to the *average vote* $\frac{v_{1} + v_{2} + \cdots + v_{N}}{N}$ (an *M*-dimensional vector in \mathbb{R}^{M}).

Example. Let \mathcal{A} be a set of N social alternatives.

A ranking of A is a bijection from A into the set $\{1, 2, ..., N\}$. Regard such a ranking as a vector in \mathbb{R}^{A} .

Let \mathcal{X} be the set of all such rankings (a subset of $\mathbb{R}^{\mathcal{A}}$). Then \mathcal{X} is homogeneous.

In this case, the averaging rule (i.e. the MLE for any Gaussian error model on the space of rankings) is the *Borda rule*.

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Example. Let \mathcal{A} be a set of N social alternatives.

A *ranking* of A is a bijection from A into the set $\{1, 2, ..., N\}$. Regard such a ranking as a vector in \mathbb{R}^{A} .

Let $\mathcal X$ be the set of all such rankings (a subset of $\mathbb R^{\mathcal A}$). Then $\mathcal X$ is homogeneous.

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The rule chooses alternative with the highest average score. For example:

- ▶ *Classical utilitarianism* (CU) allows the score to be any real number.
- ► *Range voting* allows score to be any number between 0 and 1.
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Suppose that the score a voter gives to an alternative is her estimate of the "social utility" of that alternative. Each voter's estimates could be wrong. But under reasonable assumptions about the voters, one can show:

If the average score of alternative a is higher than the average score of alternative b, then the conditionally expected utility of a, given this information, is higher than the conditionally expected utility of b.

It follows that any quasiutilitarian rule is an expected utility maximizer.

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As we've seen, many voting rules can be "rationalized" as MAP, MLE, or EUM rules for some prior probability distribution and error model.

But there are some foundational problems with this entire program.

- It begins with a familiar voting rule, and then "rationalizes" it with some probabilistic scenario, after the fact. But this is backwards. One should *begin* by specifying a prior probability distribution and an error model for the voters which captures the underlying epistemic problem as realistically as possible. *Then* compute the MLE/MAP/EUM for this model. This may or may not end up being a familiar voting rule.
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Thank you.

These presentation slides are available at

<http://euclid.trentu.ca/pivato/Research/episteme2011.pdf> The paper is available at

<http://euclid.trentu.ca/pivato/Research/stat_epist.pdf>

A longer and more technical version is available at

<http://mpra.ub.uni-muenchen.de/30292>

Introduction

Epistemic social choice theory

Notation and terminology

Voting rules Scoring rules: Definition and examples Scoring rules: Anonymity and vetos

Main results

Maximum a posteriori estimators MAP rationalizability Metric rules The median rule Examples of median rule Gaussian errors and the averaging rule Quasiutilitarian rules as expected utility maximizers Problems 1-2 Problems 3-4

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