

Mathematics 1110H – Calculus I: Limits, Derivatives, and Integrals (Section C)

TRENT UNIVERSITY, Fall 2021

Solutions to Quiz #1

Wednesday, 22 September.

Do all three of the following problems.

1. Use the ε - δ definition of limits to verify that $\lim_{x \rightarrow 2} (2x - 5) = -1$. You may use either the standard version or the game version of the ε - δ definition of limits. [2]

SOLUTION THE FIRST. We will use the standard ε - δ definition of limits in this solution. We need to show that given any $\varepsilon > 0$, we can find a $\delta > 0$ such that if $|x - 2| < \delta$, then $|(2x - 5) - (-1)| < \varepsilon$. As usual, we try to reverse-engineer the necessary δ by working backward from the desired conclusion that $|(2x - 5) - (-1)| < \varepsilon$. Here goes:

$$\begin{aligned} |(2x - 5) - (-1)| < \varepsilon &\iff |2x - 5 + 1| < \varepsilon \iff |2x - 4| < \varepsilon \\ &\iff |2(x - 2)| < \varepsilon \iff 2|x - 2| < \varepsilon \\ &\iff |x - 2| < \frac{\varepsilon}{2} \end{aligned}$$

Now let $\delta = \frac{\varepsilon}{2}$. Since every step in the process above is reversible, if we have $|x - 2| < \delta = \frac{\varepsilon}{2}$, we must also get that $|(2x - 5) - (-1)| < \varepsilon$, as required by the definition. Thus $\lim_{x \rightarrow 2} (2x - 5) = -1$ according to the standard version of the ε - δ definition of limits. \square

SOLUTION THE SECOND. We will use the alternate version of the ε - δ definition of limits in this solution. To verify that $\lim_{x \rightarrow 2} (2x - 5) = -1$ using this version of the definition, we need to find a winning strategy for player B in the corresponding limit game. Recall that there are three moves in the game:

1. Player A chooses an $\varepsilon > 0$.
2. Player B then chooses a $\delta > 0$.
3. Player A then chooses an x with the restriction that $|x - 2| < \delta$.

Player A wins the game if $|(2x - 5) - (-1)| \geq \varepsilon$ and Player B wins the game if $|(2x - 5) - (-1)| < \varepsilon$.

A winning strategy for player B must therefore be a method for picking a $\delta > 0$ in response to player A 's choice of $\varepsilon > 0$ that ensures that no matter how player A may try to choose an x with $|x - 2| < \delta$, player B wins, *i.e.* $|(2x - 5) - (-1)| < \varepsilon$. As in the solution using the standard definition, we reverse-engineer how to choose the δ by working backwards from what player B needs to win:

$$\begin{aligned} |(2x - 5) - (-1)| < \varepsilon &\iff |2x - 5 + 1| < \varepsilon \iff |2x - 4| < \varepsilon \\ &\iff |2(x - 2)| < \varepsilon \iff 2|x - 2| < \varepsilon \\ &\iff |x - 2| < \frac{\varepsilon}{2} \end{aligned}$$

[Yup! It's exactly the same process ... basically, because it's really the same problem.] This suggests that having player B respond to player A 's choice of $\varepsilon > 0$ by playing $\delta = \varepsilon/2$ ought to win the game for player B . Let's see:

If player A plays $\varepsilon > 0$ and player B responds by playing $\delta = \varepsilon/2$, then player A must respond in turn with an x such that $|x - 2| < \delta = \frac{\varepsilon}{2}$. As every step of the reverse-engineering process is reversible, it must follow that $|(2x - 5) - (-1)| < \varepsilon$, which means that B wins.

It follows that playing $\delta = \varepsilon/2$ in response to player A 's choice of $\varepsilon > 0$ is a winning strategy for player B . Since B has a winning strategy in the corresponding limit game, it follows by the alternate version of the ε - δ definition of limits that $\lim_{x \rightarrow 2} (2x - 5) = -1$. ■

2. Using the practical rules for computing limits, find $\lim_{x \rightarrow -3} \frac{x^4 - 81}{x^2 - 9}$. [1.5]

SOLUTION. The given limit is apparently indeterminate since $x^4 - 81 \rightarrow 0$ and $x^2 - 9 \rightarrow 0$ as $x \rightarrow -3$. Fortunately, the denominator is a factor of the numerator, $x^4 - 81 = (x^2 - 9)(x^2 + 9)$, so we can compute the limit after a little cancellation:

$$\lim_{x \rightarrow -3} \frac{x^4 - 81}{x^2 - 9} = \lim_{x \rightarrow -3} \frac{(x^2 - 9)(x^2 + 9)}{x^2 - 9} = \lim_{x \rightarrow -3} (x^2 + 9) = (-3)^2 + 9 = 9 + 9 = 18 \quad \blacksquare$$

3. Using the practical rules for computing limits, find $\lim_{x \rightarrow 6} |x - 6| \cdot \cos\left(\frac{1}{x - 6}\right)$. [1.5]

SOLUTION. It's easy to see that $|x - 6| \rightarrow 0$ as $x \rightarrow 6$. Unfortunately, $\cos\left(\frac{1}{x - 6}\right)$ is undefined at $x = 6$ and oscillates infinitely often between -1 and 1 as $x \rightarrow 6$. We can take advantage of the fact that the oscillation is bounded in scale to apply the Squeeze Theorem:

Since $-1 \leq \cos(t) \leq 1$ for all real numbers t , it follows that for all $x \neq 6$ we have

$$-|x - 6| = |x - 6| \cdot (-1) \leq |x - 6| \cdot \cos\left(\frac{1}{x - 6}\right) \leq |x - 6| \cdot 1 = |x - 6|.$$

Since $\lim_{x \rightarrow 6} (-|x - 6|) = -|6 - 6| = -|0| = 0$ and $\lim_{x \rightarrow 6} |x - 6| = |6 - 6| = |0| = 0$, it follows by the Squeeze Theorem that $\lim_{x \rightarrow 6} |x - 6| \cdot \cos\left(\frac{1}{x - 6}\right) = 0$ as well. ■