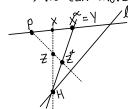
Today: (P, l)-Desarques' Thm

⇒ We can move points pretty freely by (P, L)-collineations



If We define \propto by taking $x^=Y$ and determining how all other points move from that, we need to check this actually is a collineation (with centre P 4 Oxis L)

· What do We need to prove about a?

By its definition, it does have points to points.
(It is a function, by it's definition it assigns one point to each input point)

ox is 1-1 % onto (for the points) because it has an inverse

 $ec{\mathcal{A}}$ is the function that moves Y to X and is defined in the same way as $ec{\mathcal{A}}$.

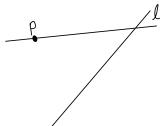
Since the definition of \propto is effectively reversible, \propto exists and so \propto is 1-1 \pm onto.

(because we defined a to move points in a way that moved lines...)

\$ is reversible because it is on points and so it is 1-1 \$ onto (on the lines) (3) of preserves incidence. Why?

We need to check that for any point W and line m, WIM <=> W Ima

 \rightarrow <u>Case 1</u> W=P & m=1

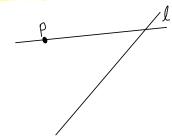


By the definition of a WIM <=>PIL

$$\angle = \rangle P^{\alpha} I l^{\alpha}$$
 (as $P^{\alpha} = P \& l^{\alpha} = l$ by the def' of α)

<=> WLIME

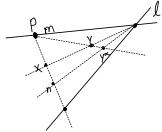
→ <u>Case 2:</u> W≠P but WIL [m=l]



WIM <=>WIL

<=> W"Im"

 \rightarrow <u>Case 3:</u> W = P and PIm

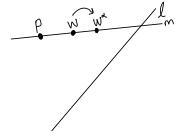


If W=P and m is a line s.t. PIm, then m n l is not moved by a and every other point X on m gets moved to a point X also on m.

Thus, m = m, W Im <=7PIm

<=> P Im L=> P Im L=>

→ <u>Case 4:</u> W is not P & not on I and m ≠ l but P I m



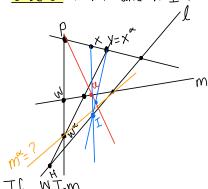
By the definition of x, W" will be a point on m.

50, W" will be on the line PW

If m=pw (ie wIm) then W" Im"

If m + PW then m"=m, and W" is on PW so W" \text{Im}"

 \rightarrow <u>Case 5:</u> W \neq P and W \equiv L and m is not passing through P and m \neq L



Come back after reading week.