TRENT UNIVERSITY

MATH 1350H Test 3 June, 2013

Time: 50 minutes

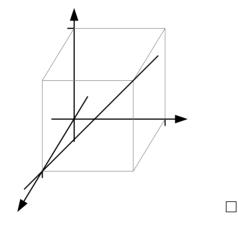
Name:	Solutions
	Now with some corrections!
STUDENT NUMBER:	2.718281

Question	Mark
1	
2	
3	
4	
Total	

Instructions

- Show all your work. Legibly, please!
- If you have a question, ask it!
- Use the back sides of the test sheets for rough work or extra space.
- You may use a calculator and an aid sheet.

- **1.** Consider the line in \mathbb{R}^3 given by the vector equation $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + t \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$.
- **a.** Find two points on this line. [1]
- **b.** Sketch this line. [2]
- c. Find a vector perpendicular to this line. [3]
- **d.** Find the angle between this line and the line given by $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + t \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$. [4] SOLUTIONS. **a.** When t = 0, $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$, and when t = 1, $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + 1 \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$, so (1,0,0) and (1,1,1) are two points on the give line. \Box
- **b.** We plot the points from **a** and connect them:



c. $\begin{bmatrix} 0\\1\\1 \end{bmatrix}$ is a vector in the direction of the line, so we need to find a vector $\begin{bmatrix} u\\v\\w \end{bmatrix}$ perpendicular to it. Since two vectors are perpendicular exactly when their dot product is zero, this amounts to finding some values for u, v, and w (not all 0) so that

$$\begin{bmatrix} 0\\1\\1 \end{bmatrix} \cdot \begin{bmatrix} u\\v\\w \end{bmatrix} = 0u + 1v + 1w = v + w = 0.$$

It's pretty easy to see that $\begin{bmatrix} v \\ v \\ w \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$, for example, does the job. \Box

d. (Sanity check: both lines have the same base point, namely $\begin{bmatrix} 1\\0\\0 \end{bmatrix}$, so asking for the angle between them is meaningful.) The angle θ between the two lines is the angle between their direction vectors, so $\cos(\theta) = \frac{\begin{bmatrix} 0\\1\\1\\1 \end{bmatrix} \cdot \begin{bmatrix} 0\\1\\0\\1\\1 \end{bmatrix}}{\left\| \begin{bmatrix} 0\\1\\0\\1\\0 \end{bmatrix} \right\|} = \frac{0 \cdot 0 + 1 \cdot 1 + 1 \cdot 0}{\sqrt{0^2 + 1^2 + 1^2}\sqrt{0^2 + 1^2 + 0^2}} = \frac{1}{\sqrt{2}}$. Since

we are looking for an angle between 0 and π radians, and $\cos(\theta)$ is 1-1 on this domain, $\theta = \frac{\pi}{4}$.

- 2. Consider the following system of linear equations: $\begin{array}{cccc} x &+ y &+ \\ x &- y &+ \\ x &+ 3y &+ \end{array}$
- **a.** Find the solution(s), if any, of this system of equations if k = 2. [5]
- **b.** Find the solution(s), if any, of this system of equations if k = 5. [5]

SOLUTIONS. To save some overall effort, we'll apply Gauss-Jordan reduction to the given system with the generic k and then sub in the given values of k and see what happens.

3

1

k

=

z =

z

$$\begin{bmatrix} 1 & 1 & 1 & | & 3 \\ 1 & -1 & 1 & | & 1 \\ 1 & 3 & 1 & | & k \end{bmatrix} \xrightarrow{R_2 - R_1} \begin{bmatrix} 1 & 1 & 1 & | & 3 \\ 0 & -2 & 0 & | & -2 \\ 0 & 2 & 0 & | & k - 3 \end{bmatrix}$$
$$\xrightarrow{R_1 - \frac{1}{2}R_2} \begin{bmatrix} 1 & 1 & 1 & | & 3 \\ 0 & 1 & 0 & | & 1 \\ 0 & 2 & 0 & | & k - 3 \end{bmatrix} \xrightarrow{R_1 - R_2} \begin{bmatrix} 1 & 0 & 1 & | & 2 \\ 0 & 1 & 0 & | & 1 \\ R_3 - 2R_2 \begin{bmatrix} 1 & 0 & 1 & | & 2 \\ 0 & 1 & 0 & | & 1 \\ 0 & 0 & 0 & | & k - 5 \end{bmatrix}$$

Note that the final matrix is in row-reduced echelon form, so we can go no farther.

a. If k = 2, the right-hand side entry in the last row is 2 - 5 = -3, so the line represents the equation 0 = 0x + 0y + 0w = -3, which is impossible. It follows that there are no solutions to the given system of equations if k = 2. \Box

b. If k = 5, the right-hand side entry of the last row is 5 - 5 = 0, which means that the third equation represented redundant information. What is left only tells us that x + z = 2 and y = 1. Since z can be anything, we have infinitely many solutions: if t is a parameter and we set z = t = 0 + t, then y = 1 + 0t and x = 2 - z = 2 - t. The set of all solutions is therefore the line in \mathbb{R}^3 given by the vector-parametric equation

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} + t \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} .$$

- **3.** Do any two (2) of \mathbf{a} - \mathbf{c} . $[10 = 2 \times 5 \text{ each}]$
- a. Find a linear equation for the plane given by the vector-parametric equation

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + s \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + t \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix}.$$

- **b.** Find a vector-parametric equation for the plane 2x y + z = 2.
- **c.** Find the point(s) of intersection, if any, of the lines in \mathbb{R}^2 given by $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} + t \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ and x + y = -1, respectively.

SOLUTIONS. **a.** We need to find a vector normal (*i.e.* perpendicular) to the plane; its entries will serve as the coefficients of the linear equation. The vectors $\begin{bmatrix} 1\\1\\1 \end{bmatrix}$ and $\begin{bmatrix} 2\\0\\-1 \end{bmatrix}$ are both parallel to the plane, so their cross-product will be normal to it.

$$\begin{bmatrix} 1\\1\\1\\1 \end{bmatrix} \times \begin{bmatrix} 2\\0\\-1 \end{bmatrix} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 1 & 1\\ 2 & 0 & -1 \end{vmatrix} = + \begin{vmatrix} 1&1\\0&-1 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 1&1\\2&-1 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 1&1\\2&0 \end{vmatrix} \mathbf{k}$$
$$= \begin{bmatrix} 1 \cdot (-1) - 0 \cdot 1 \end{bmatrix} \mathbf{i} - \begin{bmatrix} 1 \cdot (-1) - 2 \cdot 1 \end{bmatrix} \mathbf{j} + \begin{bmatrix} 1 \cdot 0 - 2 \cdot 1 \end{bmatrix} \mathbf{k}$$
$$= -\mathbf{i} + 3\mathbf{j} - 2\mathbf{k} = \begin{bmatrix} -1\\3\\-2 \end{bmatrix}$$

Thus the plane has a linear equation of the form -x + 3y - 2z = d. To compute d, we plug in the coordinates of the base point of the plane in the given parametric respresentation for x, y, and z: d = -1(0) + 3(1) - 2(0) = 3. A linear equation for the given plane is therefore -x + 3y - 2z = 3. \Box

b. We need to find a point on the plane and two vectors parallel to it. We will do so by first finding three points in the plane by setting two of x, y, and z to 0 at a time and solving for the third:

$$y = z = 0 \Longrightarrow 2x - 0 + 0 = 2 \Longrightarrow x = 1$$
$$x = z = 0 \Longrightarrow 2 \cdot 0 - y + 0 = 2 \Longrightarrow y = -2$$
$$x = y = 0 \Longrightarrow 2 \cdot 0 - 0 + z = 2 \Longrightarrow z = 2$$

Thus (1, 0, 0), (0, -2, 0), and (0, 0, 2) are three points on the plane. We will use (1, 0, 0) as the base point, and find the vectors we need by computing the vectors that take us from the base point to the other two points:

$$\begin{bmatrix} 0\\-2\\0 \end{bmatrix} - \begin{bmatrix} 1\\0\\0 \end{bmatrix} = \begin{bmatrix} -2\\-1\\0 \end{bmatrix} \text{ and } \begin{bmatrix} 0\\0\\2 \end{bmatrix} - \begin{bmatrix} 1\\0\\0 \end{bmatrix} = \begin{bmatrix} -1\\0\\2 \end{bmatrix}.$$

(Note that these two vectors are clearly not multiples of one another. If they were, we'd have to try harder to get a plane.) Thus a vector-parametric equation for the given plane is

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + s \begin{bmatrix} -1 \\ -2 \\ 0 \end{bmatrix} + t \begin{bmatrix} -1 \\ 0 \\ 2 \end{bmatrix} . \square$$
3

c. We'll plug the expressions for x and y from the line given parametrically into the linear equation for the other line and try to solve for t:

$$-1 = x + y = (0 + 1t) + (1 + 1t) = 1 + 2t \implies 2t = -1 - 1 = -2 \implies t = -2/2 = -1$$

Plugging t = -1 into the parametric representation gives us $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} - 1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \end{bmatrix}$. Thus the point (-1, 0) is on both lines. (Note that it does really satisfy x + y = -1.) \Box

- **4.** Do any two (2) of **a**–**c**. $[10 = 2 \times 5 \text{ each}]$
- **a.** Compute $\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \begin{bmatrix} 1 & 2 & 3 \\ 3 & 2 & 2 \end{bmatrix}$.
- **b.** If $\mathbf{A}^T \mathbf{B} = \mathbf{I}_{41}$ for some matrices \mathbf{A} and \mathbf{B} , what is $\mathbf{B}^T \mathbf{A}$? **c.** If $\mathbf{A} = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$ and $\mathbf{b} = \begin{bmatrix} 6 \\ 6 \end{bmatrix}$, find the vector $\mathbf{x} = \begin{bmatrix} x \\ y \end{bmatrix}$ such that $\mathbf{A}\mathbf{x} = \mathbf{b}$.
- SOLUTIONS. **a.** $\begin{bmatrix} 1 & 2 & 3 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \begin{bmatrix} 1 & 2 & 3 \\ 3 & 2 & 2 \end{bmatrix} = \begin{bmatrix} 1 \cdot 1 + 2 \cdot 3 & 1 \cdot 2 + 2 \cdot 2 & 1 \cdot 3 + 2 \cdot 2 \\ 3 \cdot 1 + 4 \cdot 3 & 3 \cdot 2 + 4 \cdot 2 & 3 \cdot 3 + 4 \cdot 2 \\ 5 \cdot 1 + 6 \cdot 3 & 5 \cdot 2 + 6 \cdot 2 & 5 \cdot 3 + 6 \cdot 2 \end{bmatrix} = \begin{bmatrix} 7 & 6 & 7 \\ 15 & 14 & 17 \\ 23 & 22 & 27 \end{bmatrix} \square$

b. Note that $\mathbf{I}_{41}^T = \mathbf{I}_{41}$ and $(\mathbf{A}^T)^T = \mathbf{A}$. It follows that

$$\mathbf{B}^{T}\mathbf{A} = \mathbf{B}^{T} \left(\mathbf{A}^{T}\right)^{T} = \left(\mathbf{A}^{T}\mathbf{B}\right)^{T} = \left(\mathbf{I}_{41}\right)^{T} = \mathbf{I}_{41}^{T} = \mathbf{I}_{41}. \qquad \Box$$

c. Since

$$\begin{bmatrix} 6\\6 \end{bmatrix} = \mathbf{b} = \mathbf{A}\mathbf{x} = \begin{bmatrix} 2 & 1\\1 & 2 \end{bmatrix} \begin{bmatrix} x\\y \end{bmatrix} = \begin{bmatrix} 2x+y\\x+2y \end{bmatrix}$$

the problem boils down to solving the two linear equations 2x + y = 6 and x + 2y = 6. Here goes:

$$\begin{bmatrix} 2 & 1 & | & 6 \\ 1 & 2 & | & 6 \end{bmatrix} \xrightarrow{R_1 \leftrightarrow R_2} \begin{bmatrix} 1 & 2 & | & 6 \\ 2 & 1 & | & 6 \end{bmatrix} \xrightarrow{R_2 - 2R_1} \begin{bmatrix} 1 & 2 & | & 6 \\ 0 & -3 & | & -6 \end{bmatrix}$$
$$\implies \begin{bmatrix} 1 & 2 & | & 6 \\ -\frac{1}{3}R_2 \begin{bmatrix} 1 & 2 & | & 6 \\ 0 & 1 & | & 2 \end{bmatrix} \xrightarrow{R_1 - 2R_2} \begin{bmatrix} 1 & 0 & | & 2 \\ 0 & 1 & | & 2 \end{bmatrix}$$

It follows that $\mathbf{x} = \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \end{bmatrix}$. \Box

[Total = 40]