

TRENT UNIVERSITY  
MATH 1350H Test

3 November, 2008  
Time: 50 minutes

Name: \_\_\_\_\_ Solutions \_\_\_\_\_

STUDENT NUMBER: \_\_\_\_\_

Question	Mark
1	_____
2	_____
3	_____
4	_____
<b>Total</b>	_____

**Instructions**

- *Show all your work.* Legibly!
- *If you have a question, ask it!*
- Use the back sides of the test sheets for rough work or extra space.
- You may use a calculator, and either (both sides of) one  $8.5 \times 11$  aid sheet or a copy (annotated as you like) of *Formula for Success*.

1. Consider the points  $(2, 0, 0)$ ,  $(0, 2, 0)$ , and  $(0, 0, 2)$  in  $\mathbb{R}^3$ .

a. Find a parametric description of the line passing through the first two points. [3]

b. Find a linear equation describing the plane passing through all three points. [4]

c. Sketch the part of the plane in **b** that lies in the first octant. [3]

a. We'll use  $(2, 0, 0)$  as the base point, and the vector from it to  $(0, 2, 0)$  as the direction vector. The direction vector is therefore  $\begin{bmatrix} 0-2 \\ 2-0 \\ 0-0 \end{bmatrix} = \begin{bmatrix} -2 \\ 2 \\ 0 \end{bmatrix}$ , and the parametric representation of the line is  $x = 2 - 2t$ ,  $y = 0 + 2t = 2t$ , and  $z = 0 + 0t = 0$ , where  $t$  is the parameter. ■

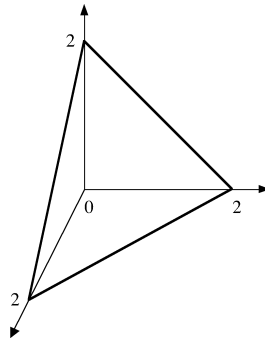
b. We need a vector normal to the plane and we'll get it from the cross-product of two vectors parallel to the plane. For these we'll use the vectors from  $(2, 0, 0)$  to the other two given points. One of these we worked out in part **a**, and the other is  $\begin{bmatrix} 0-2 \\ 0-0 \\ 2-0 \end{bmatrix} = \begin{bmatrix} -2 \\ 0 \\ 2 \end{bmatrix}$ .

Their cross-product is

$$\begin{aligned} \begin{bmatrix} -2 \\ 2 \\ 0 \end{bmatrix} \times \begin{bmatrix} -2 \\ 0 \\ 2 \end{bmatrix} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -2 & 2 & 0 \\ -2 & 0 & 2 \end{vmatrix} = \begin{vmatrix} 2 & 0 \\ 0 & 2 \end{vmatrix} \mathbf{i} - \begin{vmatrix} -2 & 0 \\ -2 & 2 \end{vmatrix} \mathbf{j} + \begin{vmatrix} -2 & 2 \\ -2 & 0 \end{vmatrix} \mathbf{k} \\ &= (2 \cdot 2 - 0 \cdot 0) \mathbf{i} - ((-2) \cdot 2 - (-2) \cdot 0) \mathbf{j} + ((-2) \cdot 0 - 2 \cdot (-2)) \mathbf{k} \\ &= 4\mathbf{i} + 4\mathbf{j} + 4\mathbf{k} = \begin{bmatrix} 4 \\ 4 \\ 4 \end{bmatrix}, \end{aligned}$$

so the plane will have an equation of the form  $4x + 4y + 4z = d$ . To determine  $d$ , we simply plug the coordinates of one of the given points, say  $(2, 0, 0)$ , into the equation above and solve for  $d$ ,  $d = 4 \cdot 2 + 4 \cdot 0 + 4 \cdot 0 = 8$ . Thus an equation of the plane is  $4x + 4y + 4z = 8$ . Those who like small numbers can divide both sides by 4 and use  $x + y + z = 2$  instead. ■

c. We plot the intercepts of the plane, which conveniently happen to be the given points, and join them up:



■

2. Use the Gauss-Jordan method to find the inverse of  $\begin{bmatrix} 1 & 2 & 3 \\ 2 & 5 & 4 \\ 1 & -1 & 10 \end{bmatrix}$ , if one exists. [10]

We row-reduce the “super-augmented” matrix:

$$\begin{aligned} & \begin{bmatrix} 1 & 2 & 3 & | & 1 & 0 & 0 \\ 2 & 5 & 4 & | & 0 & 1 & 0 \\ 1 & -1 & 10 & | & 0 & 0 & 1 \end{bmatrix} \\ \implies & \begin{array}{l} R_2 - 2R_1 \\ R_3 - R_1 \end{array} \begin{bmatrix} 1 & 2 & 3 & | & 1 & 0 & 0 \\ 0 & 1 & -2 & | & -2 & 1 & 0 \\ 0 & -3 & 7 & | & -1 & 0 & 1 \end{bmatrix} \\ & \begin{array}{l} R_1 - 2R_2 \\ R_3 + 3R_2 \end{array} \begin{bmatrix} 1 & 0 & 7 & | & 5 & -2 & 0 \\ 0 & 1 & -2 & | & -2 & 1 & 0 \\ 0 & 0 & 1 & | & -7 & 3 & 1 \end{bmatrix} \\ & \begin{array}{l} R_1 - 7R_3 \\ R_2 + 2R_3 \end{array} \begin{bmatrix} 1 & 0 & 0 & | & 54 & -23 & -7 \\ 0 & 1 & 0 & | & -16 & 7 & 2 \\ 0 & 0 & 1 & | & -7 & 3 & 1 \end{bmatrix} \\ \implies & \begin{bmatrix} 1 & 0 & 0 & | & 54 & -23 & -7 \\ 0 & 1 & 0 & | & -16 & 7 & 2 \\ 0 & 0 & 1 & | & -7 & 3 & 1 \end{bmatrix} \end{aligned}$$

It follows that the given matrix does have an inverse, and that

$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & 5 & 4 \\ 1 & -1 & 10 \end{bmatrix}^{-1} = \begin{bmatrix} 54 & -23 & -7 \\ -16 & 7 & 2 \\ -7 & 3 & 1 \end{bmatrix}. \quad \blacksquare$$

3. Do any *two* of parts **a**, **b**, **c**. [10 = 2 × 5 each]

- a. Suppose  $\mathbf{B}$  is an  $n \times n$  matrix which is invertible and for which  $\mathbf{B}^2 = \mathbf{B}$ . Show that  $\mathbf{B} = \mathbf{I}_n$ , the  $n \times n$  identity matrix.
- b. Find the (shortest) distance from the point  $P = (1, 0, 0)$  to the line  $\ell$  given by the parametric equations  $x = 1$ ,  $y = 1 - 2t$ , and  $z = 1 + 3t$ .
- c. Can there be four planes in  $\mathbb{R}^3$  which are each perpendicular to the other three? If so, give an example; if not, explain why not.

a.  $\mathbf{B}^{-1}$  exists, so

$$\mathbf{B}\mathbf{B} = \mathbf{B}^2 = \mathbf{B} \implies \mathbf{B}^{-1}\mathbf{B}\mathbf{B} = \mathbf{B}^{-1}\mathbf{B} \implies \mathbf{I}_n\mathbf{B} = \mathbf{I}_n \implies \mathbf{B} = \mathbf{I}_n,$$

as desired. ■

b. The direction vector of the line is  $\mathbf{d} = \begin{bmatrix} 0 \\ -2 \\ 3 \end{bmatrix}$ , and  $t = 0$  gives us the point  $(1, 1, 1)$

on the line. The vector joining the point  $P = (1, 0, 0)$  to this point is  $\mathbf{a} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$ , and the

distance from  $P = (1, 0, 0)$  to the line is the part of  $\mathbf{a}$  which is perpendicular to  $\mathbf{d}$ . We get this part by subtracting the projection of  $\mathbf{a}$  onto  $\mathbf{d}$  from  $\mathbf{a}$ :

$$\mathbf{a} - \text{proj}_{\mathbf{d}}(\mathbf{a}) = \mathbf{a} - \frac{\mathbf{a} \cdot \mathbf{d}}{\mathbf{d} \cdot \mathbf{d}} \mathbf{d} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} - \frac{\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ -2 \\ 3 \end{bmatrix}}{\begin{bmatrix} 0 \\ -2 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ -2 \\ 3 \end{bmatrix}} \begin{bmatrix} 0 \\ -2 \\ 3 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} - \frac{1}{13} \begin{bmatrix} 0 \\ -2 \\ 3 \end{bmatrix} = \begin{bmatrix} 0 \\ \frac{15}{13} \\ \frac{10}{13} \end{bmatrix}$$

The distance between the point and the line is the length of this vector, namely:

$$\sqrt{0^2 + \left(\frac{15}{13}\right)^2 + \left(\frac{10}{13}\right)^2} = \sqrt{\frac{325}{169}} = \sqrt{\frac{25}{13}} = \frac{5}{\sqrt{13}}. \blacksquare$$

c. If there were four planes in  $\mathbb{R}^3$  with each one perpendicular to the other three, we would have four vectors in  $\mathbb{R}^3$  – namely the normal vectors of the planes – with each one perpendicular to the other three. This cannot happen, because the maximum number of vectors which are all perpendicular to each other in  $\mathbb{R}^3$  is the dimension of  $\mathbb{R}^3$ , namely three. Hence there are no such planes. ■

4. Let  $\mathbf{a} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 0 \end{bmatrix}$ ,  $\mathbf{b} = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \end{bmatrix}$ ,  $\mathbf{c} = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \end{bmatrix}$ , and  $\mathbf{d} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix}$ . Do *one* of parts  $\triangle$  or  $\square$ . [10]

$\triangle$ . Determine whether  $\mathbf{d}$  is in  $\text{Span}\{\mathbf{a}, \mathbf{b}, \mathbf{c}\}$  or not.

$\square$ . Determine whether  $\mathbf{a}$ ,  $\mathbf{b}$ ,  $\mathbf{c}$ , and  $\mathbf{d}$  are linearly independent or not.

$\triangle$ .  $\mathbf{d}$  is in  $\text{Span}\{\mathbf{a}, \mathbf{b}, \mathbf{c}\}$  if there exist  $x$ ,  $y$ , and  $z$  such that  $x\mathbf{a} + y\mathbf{b} + z\mathbf{c} = \mathbf{d}$ . We try to solve the corresponding system of linear equations using the Gauss-Jordan method:

$$\begin{array}{ccc} \left[ \begin{array}{ccc|c} 1 & 0 & 0 & 1 \\ 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1 \end{array} \right] & \begin{array}{l} R_2 \leftrightarrow R_4 \\ \implies \end{array} & \left[ \begin{array}{ccc|c} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 0 \end{array} \right] \begin{array}{l} \implies \\ R_3 - R_1 \\ R_4 - R_1 \end{array} \implies \left[ \begin{array}{ccc|c} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & -1 \\ 0 & 1 & 1 & -1 \end{array} \right] \\ & \implies & \left[ \begin{array}{ccc|c} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & -2 \\ 0 & 0 & 1 & -2 \end{array} \right] \begin{array}{l} \implies \\ R_3 - R_2 \\ R_4 - R_2 \end{array} \implies \left[ \begin{array}{ccc|c} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & -2 \\ 0 & 0 & 0 & 0 \end{array} \right] \begin{array}{l} \implies \\ R_4 - R_3 \end{array} \end{array}$$

Thus  $\mathbf{a} + \mathbf{b} - 2\mathbf{c} = \mathbf{d}$ , so  $\mathbf{d}$  is in  $\text{Span}\{\mathbf{a}, \mathbf{b}, \mathbf{c}\}$ . ■

$\triangle$ . The vectors are linearly independent if the only way to get  $p\mathbf{a} + q\mathbf{b} + r\mathbf{c} + s\mathbf{d} = \mathbf{0}$  is to have  $p = q = r = s = 0$ . We try to solve the corresponding system of linear equations using the Gauss-Jordan method:

$$\begin{array}{ccc} \left[ \begin{array}{cccc|c} 1 & 0 & 0 & 1 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \end{array} \right] & \begin{array}{l} R_2 \leftrightarrow R_4 \\ \implies \end{array} & \left[ \begin{array}{cccc|c} 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \end{array} \right] \begin{array}{l} \implies \\ R_3 - R_1 \\ R_4 - R_1 \end{array} \implies \left[ \begin{array}{cccc|c} 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & -1 & 0 \\ 0 & 1 & 1 & -1 & 0 \end{array} \right] \\ & \implies & \left[ \begin{array}{cccc|c} 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & -2 & 0 \\ 0 & 0 & 1 & -2 & 0 \end{array} \right] \begin{array}{l} \implies \\ R_3 - R_2 \\ R_4 - R_2 \end{array} \implies \left[ \begin{array}{cccc|c} 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & -2 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \begin{array}{l} \implies \\ R_4 - R_3 \end{array} \end{array}$$

It follows that there are infinitely many solutions (you could let  $s$  be any real number and then solve for  $p$ ,  $q$ , and  $r$ ), and so the four vectors are not linearly independent, *i.e.* they are linearly dependent. ■

[Total = 40]